

106.7 The Fan “Junkies Trivia Games” Contest Rules

OFFICIAL RULES

NO PURCHASE OR PAYMENT OF ANY KIND IS NECESSARY TO ENTER OR WIN. A PURCHASE OR PAYMENT WILL NOT INCREASE YOUR CHANCE OF WINNING.

1. HOW TO ENTER

- a. These rules govern the 106.7 The Fan “Junkies Trivia Games” promotion (the “Promotion”) being conducted by WJFK-FM (the “Station”) beginning January 1, 2016 at approximately 6:00am Eastern Time (“ET”) and ending on December 31, 2016 at approximately 10:00am ET.
- b. To participate in the Promotion, you must listen to WJFK-FM each weekday during the Promotion dates between the hours of 6:00am ET and 10:00am ET for the announcement of the start of a Junkies Trivia Game. Upon hearing the announcement, the designated number caller (as announced by the on-air personality prior to the trivia game) to get through to the Station contest line at 1-800-636-1067 and successfully complete the trivia game as outlined below in Section 4b will win a prize upon confirmation of eligibility. At the time of their call, callers will be required to provide all information requested including their full name, complete address (including zip code), day and evening phone numbers and date of birth in order to be eligible to win. P.O. Boxes are not permitted. In the event that the selected caller is disconnected or is found to be ineligible, the next eligible caller that successfully makes it through on the call-in line and completes the trivia game will be a winner. There is no limit to the number of times a listener may attempt to call in to win, but a listener may be a winner in any single trivia game on any given day only once. Total number of winners will be solely based on the number of prizes available at the time of each trivia game. The Station is not responsible for telephone service outages, delays, busy signals, equipment malfunctions and any other technological difficulties that may prevent an individual from completing his/her telephone call.
- c. Limit one entry per person per trivia game, per day.
- d. Due to delays in the online streaming of the Station’s broadcast signal, listeners to the online stream may not be able to participate in or may be disadvantaged in participating in on-air contests. Entrants are encouraged to listen to the Station on-air. The Station is not responsible for online streaming delays.

2. ELIGIBILITY RESTRICTIONS

- a. The Promotion is open to all persons who are legal U.S. residents 18 years of age or older and who reside or work in Virginia, West Virginia, Maryland or Washington, DC. Void where prohibited or restricted by law. Employees, officers,

directors and agents of Station, CBS Radio Inc., their corporate affiliates, Station's advertising and promotional agencies, its participating sponsors, prize suppliers, their respective affiliates (collectively, the "Promotion Entities") and other radio stations in the Washington, DC metropolitan area, the members of their immediate families (spouse, parent, sibling or children) and those living in the same household of each (whether related or not), are ineligible to enter or win. This Promotion is subject to all applicable federal, state and local laws and regulations. By participating, entrant agrees to comply with these Official Rules and the decisions of the Station, which are final and binding in all respects.

- b. Persons are eligible to win a prize in a Promotion conducted by the Station daily; however listeners cannot win a prize in the same Promotion twice. Listeners are eligible to win a prize in a Promotion conducted by the Station only once every six (6) months if the prize is valued over \$600. Only one (1) winner per household is permitted in any Station(s) promotion.
- c. The winner(s) may be required to present valid government-issued photo identification and must provide winner's complete address, date of birth and phone number to claim a prize(s).
- d. Entrants are required to provide truthful information and the Station(s) will reject and delete any entry that it discovers to be false or fraudulent. The Station(s) will disqualify any entrant who does not meet the eligibility requirements and will also delete any entry as required by law.

3. PRIZES

- a. Prizes will vary per appearance and will include, but are not limited to: \$100 cash prizes, \$50 cash prizes, concert tickets at DC Metro area venues and sporting event tickets selected solely at the discretion of the Stations, gift cards to local DC area merchants, and CBS Radio DC station apparel, including t-shirts and hats. Prize Approximate Retail Values will range from \$5 to \$500 each.
- b. All prizes or prize certificates may be claimed at the office of the Station(s) at the address below during regular business hours. The winner(s) will forfeit any prize or prize certificate not claimed within thirty (30) days of winning. In the event that a prize or prize certificate is mailed or shipped to the winner(s), it will be with the prior written consent of the winner(s) and therefore, winner(s) assumes the risk of its loss. The Station(s) is not responsible for the safe arrival of a prize(s) or prize certificate(s).
- c. Prize(s) is not transferable, and no substitution, assignment or cash equivalent of prize(s) is permitted, except by the Station (solely at its discretion), which reserves the right to substitute a prize or prize portion with another prize or prize portion of greater or equal value. The prize(s) are expressly limited to the item(s)

listed above and unless otherwise expressly specified, do not include taxes, gratuities or any other expenses. Promotion Entities are not responsible for winners' limitations that prevent acceptance or use of prize(s). Entrants acknowledge that the Promotion Entities have not made, and are not in any manner responsible or liable for, any warranties, representations or guarantees, and hereby disclaim any and all warranties, expressed or implied, whether by contract or law, concerning any prize, including without limitation, implied warranties of quality, merchantability, mechanical condition or fitness for a particular purpose. Other restrictions may apply

4. WINNER SELECTION AND NOTIFICATION

- a. Decisions of the Station management with respect to the Promotion are final.
- b. The Sports Junkies, in their sole discretion, will select one or more of the contests below to execute on-air. The contest methodology chosen will be announced on-air prior to the start of the contest, and will follow the methodologies as outlined below:
 - i. **Donkey of the Week:** Listeners will be encouraged to call in with their “Donkey of the Week” nomination – a personal story about something they or someone they know did recently (within the past 7 days, approximately) to make a fool of themselves. Callers will be taken for the duration of the contest. The Sports Junkies will judge each nomination upon receipt. The winner will be subjectively based on a number of factors, including but not limited to: validity of story (or believability if story cannot be absolutely confirmed as true), entertainment value, shock value, and level of “foolishness” of the person being nominated. In the event that multiple callers call with the same nomination (such as a celebrity mess-up), only the first caller to get through with the nomination will be considered. In the event that a story cannot be completely confirmed as true, the Sports Junkies in their sole discretion will decide whether or not to include the story in their decision making process. The Sports Junkies will make every effort to exclude any fraudulent stories, but full compliance cannot be guaranteed. Callers will be encouraged to be truthful with all nominations.
 - ii. **Who Am I?:** The Sports Junkies will take the first two (2) callers to successfully make it through on the Station line. These callers will compete head-to-head in a guessing game related to celebrities. Once the callers have been selected, the Junkies will give out a series of clues about who the celebrity is. One clue will be read, and the Junkies will pause for roughly five to ten seconds before moving on to the next clue. The first caller to correctly confirm the identity of the celebrity will be declared the winner. The clues will be based on factual information related to the celebrity. If a caller incorrectly identifies a celebrity, the

clues will continue until one of the callers can correctly identify the celebrity.

- iii. **Junkies Shoot Out (Regular):** The Sports Junkies will take callers in the order in which they are received on the Station line. A maximum of three (3) callers may participate at any given time. Callers will not be in competition with each other, but rather all participants will have a chance to win. Callers will be given three (3) trivia questions in rounds. If a caller can correctly identify the first trivia question, they will be placed on hold to continue in the game once it is their turn again in the next round. (Note – the three participating callers do not need to be in the same round at all times, one caller could be in round 2 of their trivia questions while another caller may be in round 3 of theirs.) If a caller cannot correctly answer a trivia game, they will be eliminated from the contest and a new caller will start the game. Once a caller has correctly answered three (3) trivia questions, they will be declared a winner and a new caller will take their place in the game. The game will continue until the Sports Junkies announce the end of the game and desist in taking callers. Trivia questions may be specific to sports, or may be related to general knowledge.
- iv. **Junkies Shoot Out (Speed Round):** The Sports Junkies will take callers in the order in which they are received on the Station line. A maximum of one (1) caller may participate at any given time. Callers will be given three (3) trivia questions in succession. If a caller can correctly answer all three (3) questions, he or she will be declared a winner and a new caller will be taken. If a caller cannot correctly answer all three questions, he or she will be eliminated and a new caller will begin the contest. The game will continue until all available prizes have been given away. Trivia questions may be specific to sports or may be related to general knowledge.
- v. **Reverse Junkies Shoot Out:** The Sports Junkies will take callers one at a time in the order of which they are received on the Station line. In order to participate, the callers must have prepared three (3) trivia questions to ask the Junkies. One (1) caller may participate in this game at any given time. Once the caller is connected, he/she will ask the first prepared question (the caller must provide the question and have the answer). The Junkies may then work as a collective group to come up with the answer (without researching or asking outside sources). If the Junkies can correctly answer the question, the caller may ask the next question, and play will continue until either (a) all three questions have been correctly answered, or (b) the Junkies are unable to correctly answer one of the three questions. If the caller is able to stump the Junkies, he/she will be declared a winner. (Note – the Station reserves the right to screen the questions before connecting the caller and verifying that answers are correct.)

- vi. **Fact or Fiction:** The Sports Junkies will take callers one at a time in the order in which they are received on the Station line. One (1) caller may participate in this game at any given time. Once a caller is connected, the Sports Junkies will give a statement – the statement may be related to sports, or generic in nature. The caller will need to guess whether the statement offered is true (“Fact”) or false (“Fiction”). If the caller correctly guesses, he or she will be declared a winner. The game will continue until all available prizes have been awarded.
- vii. **Name That Hurting:** The Sports Junkies will take callers one at a time in the order in which they are received. As a caller is connected, the caller will be able to choose one (1) Junkie to compete with in this contest. Once the Junkie is chosen, the caller and the Junkie will negotiate a time frame in which they believe they can correctly identify the celebrity in an audio clip that the producer will provide. The caller will start the negotiation process by announcing a time (for example: “I can name that hurting in 5 seconds). The Junkie can then counter-negotiate with a shorter time frame, or challenge the listener to answer to live up to their bet. The negotiation process will continue until one player states “Name that hurting,” at which point the other player will need to attempt to identify the celebrity in the time frame they claimed they could. (For example, if the caller said they could identify in 5 seconds and the Junkie challenged them to that, the caller would only have 5 seconds in which to identify the celebrity). Once the negotiation process is complete, the producer will play an audio clip only for the length of time determined in the negotiation process. If the player correctly identifies the celebrity within the time frame specified, he or she will be declared a winner. If the winner is the Junkie, no prize will be awarded. If the winner is a caller, the prize will be awarded (upon confirmation of eligibility) and a new caller will be taken and the process repeated. The game will continue until all prizes have been awarded.
- viii. **Zippy Dollar Pyramid:** The Sports Junkies will take callers in the order of which they are received on the Station line. One (1) caller may participate in the contest at a time. Once the caller is connected, the Junkies will give out clues that relate to a single (secret) category. After each clue, the caller will have the opportunity to guess the category that applies to the clue. (For example, the Junkies may give the clue “Michael Jordan” and the category may be “Former Basketball Players who went on to manage NBA teams). Clues will continue to be provided for approximately sixty (60) seconds, or until the caller correctly guesses the category. If the caller correctly guesses the category, he or she will be declared a winner. If the caller cannot correctly guess the category, he or she will be eliminated from the contest and a new caller will be taken. The game will continue until all available prizes have been awarded.

- ix. **Junkies Password:** The Junkies will take callers in the order of which they are received on the Station line. Two (2) callers may participate in the game at any given time. Once the callers are connected, each caller will be paired with one (1) Junkie as their partner for the game. When the game begins, the first Junkie will give their partner a clue as to what the password might be. Their partner (the caller) may then attempt to guess the password. If the password is guessed, the game is over and the caller is declared the winner. If the password is not guessed, play will transfer to the other Junkie and caller, and the process will repeat. Clues will continue to be given (alternating from one pair of players to the next) until one caller can correctly identify the password and be declared the winner. Both callers will then be released, and two new callers will be taken and a new password established, and play will resume. The game will continue until all prizes have been awarded.
- x. **Missing Link:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller at a time may participate in the contest. Once the caller is connected, the Junkies will give out the clue which follows the following format: "(Word)(Blank)(Word)." The Junkies will provide the first and third words, and the listener must guess the word in the middle which connects the two on the end. For example: The Junkies may say "Lumber (Blank) Knife" and the blank would be "Jack." If the caller can correctly identify the missing word, he/she will be declared a winner. If the caller cannot identify the word, he/she will be eliminated and a new caller will be taken. Play will continue until all prizes have been awarded.
- xi. **Crazy Connections:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller at a time may participate in the contest. Once the caller is connected, the caller may choose one (1) person affiliated with The Sports Junkies to challenge in this contest (the "Challenger"). (The person selected may be either of the show producers, any of the Junkies themselves, BDK the movie reviewer, show interns, or any other affiliated persons as deemed appropriate by the show.) The game is centered around actors and actresses. The caller will first identify an actor or actress. The Challenger must then identify a movie and another actor/actress in which the original actor/actress appeared as well. (For example – the caller may identify Tom Cruise. Then the Challenger may respond with "Tom Cruise was in 'Jerry Maguire' with Renee Zellweger.) Once the connection is made, the play then returns to the caller. The caller must take the actor/address identified by the Challenger and make a new connection. (ie, "Renee Zellweger was in 'Down With Love' with Ewan McGregor.) Play continues until one person cannot make a new connection. The last player to make a successful connection is declared the winner, and (if the caller is the winner) a prize

will be awarded. Players may have at least three (3) seconds to make each connection, The Sports Junkies reserve the right to sound the buzzer at any point thereafter to end the turn. If the connection is deemed as “obscure” or “tough,” the Junkies may allow more time for the caller or the Challenger to come up with a response. New callers may participate until all available prizes have been awarded.

- xii. **Junkies Hot Shot:** The Sports Junkies will take calls in the order of which they are received on the Station Line. One (1) caller may participate in this game at any given time. Once the caller is connected, the Junkies will place thirty (30) seconds on the “shot clock.” The Junkies will have a set of prepared trivia questions that may be worth 1-, 2-, or 3-points each. The caller can choose their point level, and the Junkies will ask a question from that category. If the caller correctly answers the question, he/she will be awarded that number of points. If the caller cannot correctly answer, no points will be awarded and a new question may be asked from any of the (3) point levels. The goal of the game is to get to six (6) points total in thirty (30) seconds. If the caller can successfully answer enough questions to get to six (6) points, he/she will be declared a winner. New callers may participate until all available prizes have been awarded.
- xiii. **Tit for Tat:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller may participate in this game at any given time. Once the caller is connected, the caller may select one Junkie to compete against in the game. At the start of the game, one of the Junkies will announce a “category.” The caller and the Junkie will then take turns listing different “items” that belong in the given “category.” Play continues as long as accurate “items” are listed. Once one of the players is stumped (fails to offer an item), the game will be over and the last person to have correctly identified an “item” will be declared the winner, and (if the caller is the winner) a prize will be awarded. The category may be connected to sports or general knowledge (for example, “Basketball teams in the ACC Conference,”) and the items would need to tie to the category (for example, “Clemson” would be a valid response.)
- xiv. **Whore or Bore:** The Sports Junkies will take calls from female listeners only in the order of which they are received on the Station line. One (1) female caller may participate in this game at any given time. The Sports Junkies will ask a series of questions of the caller, in an attempt to get a better idea of how many sexual partners the caller has had. There is no limit to how many questions the Junkies may ask. The caller may choose not to answer all of the questions. Once the Junkies are done asking questions, they will make a guess as to how many partners the caller has had. There is no “winner” or “loser” in this game, all callers who participate will be awarded a prize, pending confirmation of eligibility.

- xv. **Name that Fatty:** The Sports Junkies will take calls from female listeners only in the order of which they are received on the Station line. One (1) female caller may participate in this game at any given time. The Sports Junkies will ask a series of questions of the caller, in an attempt to get a better idea of how much the caller weighs. There is no limit to how many questions the Junkies may ask. The caller may choose not to answer all of the questions. Once the Junkies are done asking questions, they will make a guess as to how much the caller weighs, or by assigning them to a general category of “skinny,” “fatty,” or “tweener.” There is no “winner” or “loser” in this game, all callers who participate will be awarded a prize, pending confirmation of eligibility.
- xvi. **Junk-ardy:** The Sports Junkies will take calls in the order of which they are received on the Station line. Two (2) callers may participate in this game at any given time. Once the callers are connected, the Junkies will announce the available categories (the number of categories will vary from game to game). Each category has a series of five (5) questions with different assigned point values. The callers will alternate choosing a category and point value, and the Junkies will ask the corresponding question. Either caller may jump in and answer the question. If the answer given is correct, another category/question will be selected and play will continue. If the answer is incorrect, the other caller will have an opportunity to answer. Play will continue until all questions have been asked, and the caller with the highest point total at the end will be declared the winner.
- xvii. **High-Low:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller may participate in this game at any given time. Once the caller is connected, the Junkies will give the caller a fact or a statistic (for example, the Junkies may state that Tom Brady had 36 touchdown passes in the last football season). The caller must then guess whether the truth is “high” (higher than the number the Junkies gave) or “low” (lower than the number the Junkies gave). If the caller can correctly guess, he/she will be declared a winner. The caller does not need to guess the correct value, only determine whether the the correct value is higher or lower than what the Junkies stated.
- xviii. **Birthday Game:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller may participate in this game at any given time. Once the caller is connected, the caller may choose a Junkie to compete against. The producer of the show, or another Junkie, will then give out a celebrity (athlete, actor, etc) and both players must make a guess on the age of the celebrity. (Note – both players cannot make the same guess, and continued instances of the game will alternate having the caller guess first and the Junkie guess first.)

The person who guesses closest to the actual age of the celebrity will be declared the winner.

- xix. **Junkies Trivia:** This is a listening-based contest open to all callers. The Junkies will announce the game at the start of the show (at or around 6:00am ET). From that point on, anything that happens during the show may become the Junkies Trivia question of the day. The question may be about a topic of discussion from the show that day, or related to a guest that the Junkies may have had on that day, etc. Near the end of the show (at approximately 9:55am ET) the Junkies will ask the question pertaining to something that happened earlier in the show. The first caller to get through the Station line with the correct answer will be declared the winner.
- xx. **Bet on Bret:** The Sports Junkies will take calls in the order of which they are received on the Station line. One (1) caller may participate in this game at any given time. Once the caller is connected, a Challenger will be chosen for the caller (this will either be chosen by the caller, or by the Junkies, and the Station has the right to determine how the Challenger will be selected). Once the Challenger is established, one of the Junkies will ask the Challenger a trivia question. Before the Challenger can respond, the caller must first guess whether the Challenger can correctly answer the question. If the caller correctly guesses whether or not the Challenger will have the right answer, he/she will be declared the winner.
- c. All winners will be determined throughout the games as described above. Eligibility must be confirmed before any prizes can be awarded.
- d. For the games “Whore or Bore” or “Name that Fatty,” the odds of participating and winning a prize will depend on the number and order of calls received.
- e. For the trivia-based games described above, the chances of winning a prize are based on the knowledge of the game participants (sports-related or general knowledge trivia).
- f. Listeners must be listening to the station in order to participate in the games. Winners need not be present in order to win.
- g. Potential prize winner(s) will be notified at the time of their winning phone calls. Prize(s) will be awarded only upon confirmation of eligibility and completion of all requisite releases. The winner(s) must execute and return any required affidavit of eligibility and/or liability/publicity release within thirty (30) days of winning or prize(s) will be forfeited and an alternate winner will not be selected. If a winner has not reached the age of majority in his/her state of residence, the prize(s) will be awarded in the name of his/her parent or legal guardian. If a potential winner(s) cannot be contacted, fails to sign and return the required fully-executed

affidavit of eligibility and/or liability/publicity release within the required time period, or if a prize or prize notification is returned as undeliverable, the potential winner forfeits the prize(s).

5. CONDITIONS

- a. Payments of all federal, state and local taxes are solely the responsibility of the winner(s). The winner(s) may be required to complete and submit an IRS Form W-9 with the winner's full Social Security Number or the equivalent for receipt of any prize(s) and will be required to complete and submit an IRS Form W-9 with the winner's full Social Security Number or the equivalent for receipt of any prize(s) valued at \$600 or more or for any prizes awarded by the Station (or any other CBS Radio station in Station's market) in a calendar year with an aggregate value of \$600 or more. Failure to submit a complete W-9 or equivalent will result in forfeiture of the prize(s). Such winnings of \$600 or more will be reported to the IRS.
- b. Participation in the Promotion and/or acceptance of prize(s) constitutes entrant's and/or winner's (and guest's, if applicable) permission for the Station or its designees to interview the winner(s) (or guest(s), if applicable), to photograph, film and record each winner (or guest, if applicable), and to use in commerce and in any media, now or hereafter known, throughout the world, in perpetuity, his/her name, prize(s) won, hometown (city and state), biographic information, likeness, photograph, voice, audio or video recording and/or any statements made by him/her regarding the Station, the Promotion and/or its sponsor(s) for purposes of trade, publicity or promotion without notice or additional compensation, notification or permission, in perpetuity, except where prohibited by law. Each winner (and guest, if applicable) agrees to sign a publicity release confirming such consent prior to acceptance of the prize, except where prohibited by law.
- c. Participation in the Promotion and/or acceptance of prize(s) constitutes entrant's and/or winner's (and guest's, if applicable) agreement to release, discharge, and hold harmless the Promotion Entities and their respective officers, shareholders, directors, employees, agents and representatives and all of their successors and assigns (collectively, the "Released Parties") from and against any and all claims or liability arising directly or indirectly from any prize(s) awarded and participation in the Promotion, including, but not limited to, personal injury, death or damage to or loss of property, which may occur in connection with, preparation for, travel to, or participation in the Promotion, or delivery, possession, acceptance and/or use or misuse of any prize or participation in any Promotion-related activity, including, but not limited to, any claims based on publicity rights, defamation, invasion of privacy and merchandise delivery.
- d. If for any reason this Promotion cannot be executed as planned, including but not limited to, as a result of infection by computer virus, tampering, unauthorized intervention, fraud, technical failures, or any other causes beyond the control of

the Released Parties that corrupt or affect the security, administration, fairness, integrity or proper conduct of the Promotion, or if the Promotion is compromised or becomes technically corrupted in any way, electronically or otherwise, the Station reserves the right to cancel, terminate, suspend and/or modify the Promotion. If the Promotion is terminated before the original end date, the Station reserves the right, in its sole discretion to, to modify the procedure for selecting winner(s), unless the nature of the event giving rise to such termination renders it impossible to select winner(s).

- e. The Released Parties are not responsible for (i) typographical or other errors in the printing, the offering or the administration of the Promotion or in the announcement of a prize(s); (ii) incorrect or inaccurate entry information, human error, failure or omission; (iii) unauthorized human intervention; (iv) lost, stolen, mangled, misdirected, postage due, illegible, incomplete or late entries; (v) entries not received due to difficulty accessing the internet, service outage or delays, computer difficulties, telephone service outages, delays, busy signals, poor signals or signal interference, accidental disconnection or equipment malfunctions or any other technological problems or failures of any kind; or (vi) any cancellations, delays, diversions, substitutions or omissions whatsoever by any transportation providers or any other persons or entities providing any services to winner(s) (and guest(s), if applicable) including any results thereof such as changes in services or location necessitated by same. Further, the Released Parties are not responsible if any part of a Promotion prize cannot be awarded due to acts of God, acts of war, natural disasters, weather, acts of terrorism or other factors beyond the Released Parties' control.
- f. Any attempt by any entrant to obtain more than the stated number of entries by using multiple/different email addresses, identities, registrations and logins or any other methods may void that entrant's entries and that entrant may be disqualified. The use of any device to automate entry is prohibited. Any use of robotic, repetitive, automatic, programmed or similar entry methods or agents (including, but not limited to, promotion entry services or proxies) will void all entries by that entrant at the Station's discretion. The Station's or its Promotion administrator's computer or telephone system is the official time keeping device for this Promotion. In the event of a dispute, online entries will be deemed to have been submitted by the Authorized Account Holder. The "Authorized Account Holder" is the natural person who (i) is assigned to an email address by an internet access provider, online service provider or other organization that is responsible for assigning email addresses for the domain associated with the submitted email address or (ii) is assigned to the text or mobile telephone number by a telecommunications provider, or other organization that is responsible for assigning such numbers. The Station, in its sole discretion, reserves the right to disqualify any person who it believes is tampering with the entry process or the operation of the Promotion. Failure to comply with the rules of the Promotion may result in an entrant's disqualification and/or forfeiture of any prize or prizes. If the Station makes a good faith determination that an entrant

has cheated or committed fraudulent activity in connection with a Promotion, the Station may disqualify that entrant from entering and/or winning this and any or all future Station-administered Promotions and seek damages to the fullest extent permitted by law.

- g. The Station reserves the right to make changes to the rules of the Promotion, including, without limitation, the substitution of a prize(s) of equivalent value, which will become effective upon announcement. If due to circumstances beyond the control of the Promotion Entities, any competition or prize-related event or travel is delayed, rescheduled, postponed or cancelled, the Station reserves the right, but not the obligation, to cancel, terminate, suspend or modify the Promotion and shall not be required to award a substitute prize(s).
- h. Except where prohibited, by entering the Promotion, each entrant agrees that: (1) any and all disputes, claims and causes of action arising out of or connected with this Promotion or any prize(s) awarded shall be resolved individually, without resort to any form of class action, and exclusively by state or federal courts situated in New York, NY; (2) any and all claims, judgments and awards shall be limited to actual out-of-pocket costs incurred, but in no event shall such costs include attorneys' fees; and (3) no punitive, incidental, special, consequential or other damages, including, without limitation, lost profits may be awarded (collectively, "Special Damages"), and (4) entrant hereby waives all rights to claim Special Damages and all rights to have any damages awarded multiplied or increased. New York law governs the interpretation and construction of these Official Rules and all aspects related thereto.
- i. For a copy of these Official Rules, send a self-addressed stamped envelope (VT residents may omit return postage) for receipt by December 31, 2016 to "Junkies Trivia Games – Official Rules," Attn: Promotions, WJFK-FM, 1015 Half Street SE, Suite 200, Washington, DC 20003. For the names of the prize winners send a self-addressed stamped envelope (VT residents may omit return postage) for receipt by March 1, 2017 to the above address marked "Junkies Trivia Games – Winner List." The Official Rules and the Winner List (when completed) shall also be available during regular business hours at the main offices of the Station and may be posted online at cbsdc.com/thefan.

6. PRIVACY

- a. By participating in the Promotion, entrant agrees to the Station's Terms of Use Agreement and to the use of entrant's personal information as described in the Privacy Policy located at CBSDC.com. In the event of conflict between the Station's Terms of Use Agreement and these Official Rules, the terms of these Official Rules shall apply.

Sponsor: WJFK-FM, 1015 Half Street SE, Suite 200, Washington, DC 20003